



Minh Hoàng Lê

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STORY ARTIST

EXPERIENCE

- Powerhouse Animation** - Freelance Story Artist (Jul 2021 - present)
- Story Artist on multiple animated TV shows
 - Applying notes from Supervisor and Director
- House of Cool w. Sony - Young Love** - Freelance Story Artist (Jan 2021 - Feb 2021) & (May 2021 - Oct 2021)
- Storyboarded multiple pages of script fully posed out
 - Applied notes from the director
- Sony Pictures TV - Boondocks 2.0** - Story Artist (Sep 2020 - Jan 2021)
- Storyboarded multiple pages of script fully posed out
 - Applied notes from the director
- Titmouse - The Legend of Vox Machina** - Freelance Story Artist (Sep 2020 - Oct 2020)
- Storyboarded multiple pages of script fully posed out (Dialogue & Action)
 - Worked closely together with the director and applied requests/notes
- Mercedes-AMG** - Freelance Story Artist (Aug 2019 - Feb 2020)
- Directed short stories to communicate ideas/products/interactions
 - Lead a project to create a game related to In-Car Experience
 - Collaborated with design team to develop advanced and unusual ideas
- SenAm-Games** - Freelance Art Director (Feb 2020 - Dec 2020)
- Directed look and feel of narrative driven indie game
 - Created concept art and design final assets (characters, environments, UI, marketing)

EDUCATION

- Storyboarding for Feature Animation (Online Class)** by Radford Sechrist (Winter 2018)
- Storyboarding for Animation (Online Class)** by Chris & Justin Copeland (Summer 2020)
- Action Adventure Cinematic Storyboard Workshop (Audit)** by Steve Ahn (Fall 2019)

SKILLS

Software Storyboard Pro, Photoshop+Bridge, SketchUp, Premiere Pro, After Effects, Blender, ZBrush

Languages English, German, Vietnamese, Japanese